


- 书面作业讲解
 - TC第31.1节练习12、13
 - TC第31.2节练习4、5、6、9
 - TC第31.3节练习5
 - TC第31.4节练习2、3
 - TC第31.5节练习2、3
 - TC第31.6节练习2、3

31.2-4

EUCLID (a,b)

1. while $b \neq 0$
2. $t = b$
3. $b = a \% b$
4. $a = t$
5. return **a**

算法比较简单，但是有多位同学最后一步返回了**b**，结果不正确。



31.2-5

$$F_{k+1} \approx \frac{\phi^{k+1}}{\sqrt{5}}$$

由Theorem 31.11得: $b < \frac{\phi^{k+1}}{\sqrt{5}}$

可得: $k \leq 1 + \log_{\phi} b$

所以调用次数至多为 $1 + \log_{\phi} b$

该情况是**最坏情况**下的复杂度, 即 $b|a = 1$

当算法运行到结果 $\text{gcd}(a,b)$ 时, 立刻返回, 即相当于求 $\text{EUCLID}(a/\text{gcd}(a,b), b/\text{gcd}(a,b))$ 的复杂度, 由上可知: $k \leq 1 + \log_{\phi} b/\text{gcd}(a,b)$ 。

31.2-9

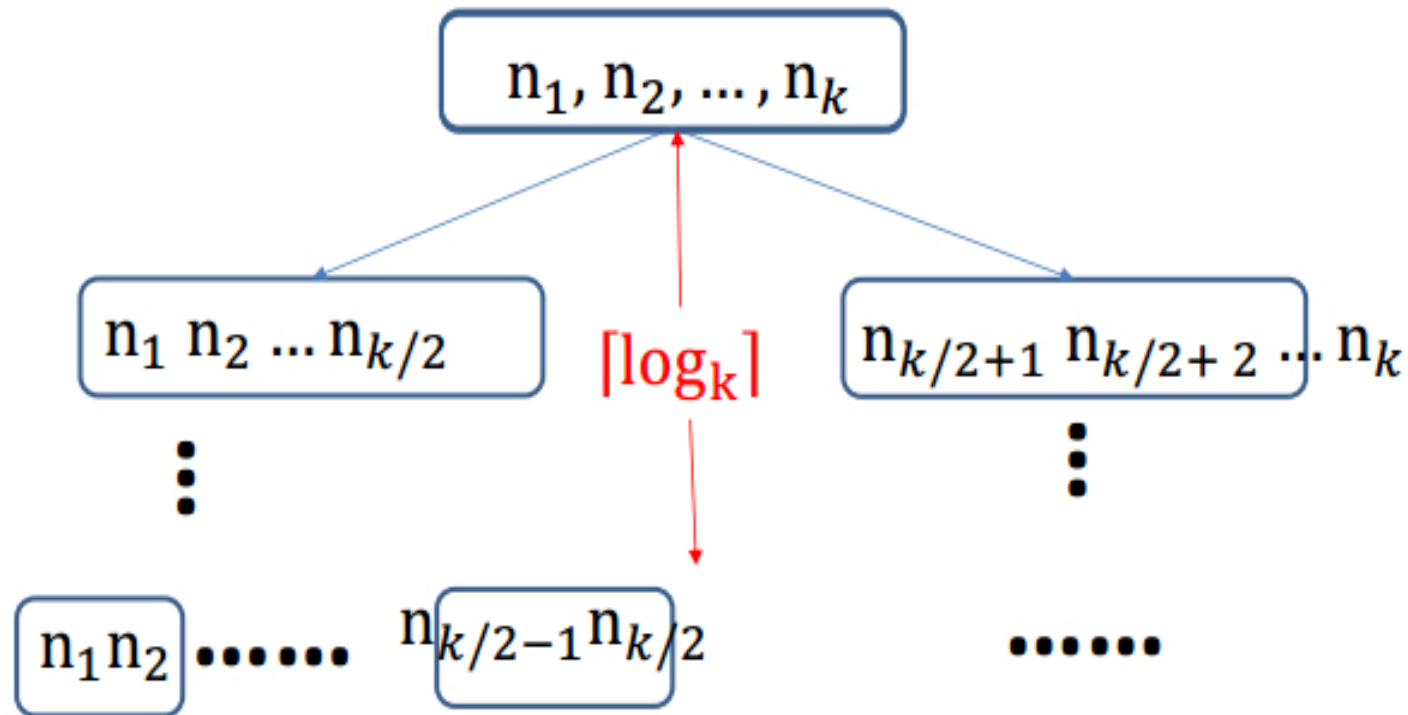
将 n_1, n_2, \dots, n_k 分成两个部分A,B, 其中 n_i 只会
在其中一部分中出现。如:

$$A = n_1 n_2 \dots n_{k/2}$$

$$B = n_{\frac{k}{2}+1} n_{\frac{k}{2}+2} \dots n_k$$

由 $\gcd(A, B) = 1$ 可知, A中的所有数与B中的所有数都互质, 下面只需说明A、B内的所有数两两互质即可, 利用递归思想, 构建树:

31.2-9

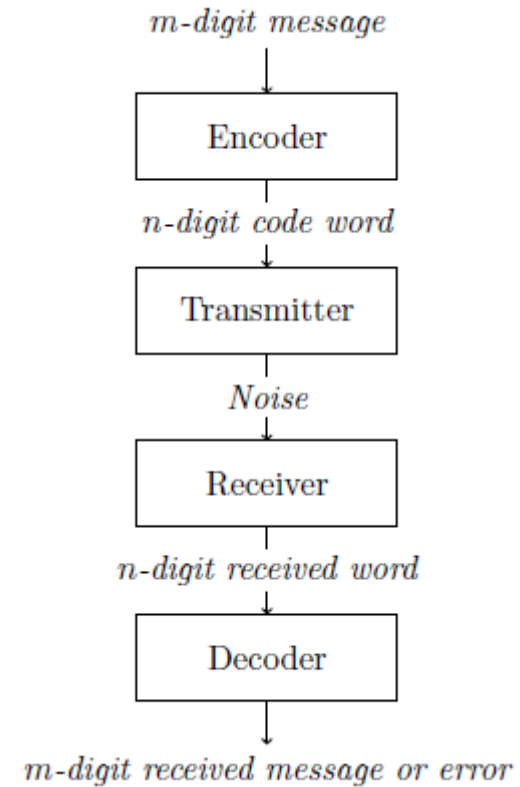
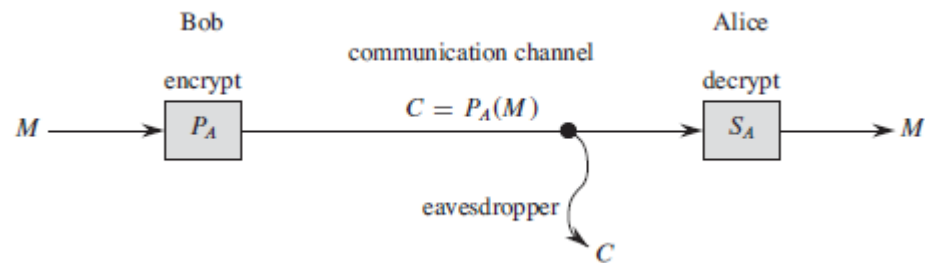


树高为 $\lceil \log_k \rceil$ ，每一层中 n_i 都出现只一次

- 教材讨论
– TJ第8章

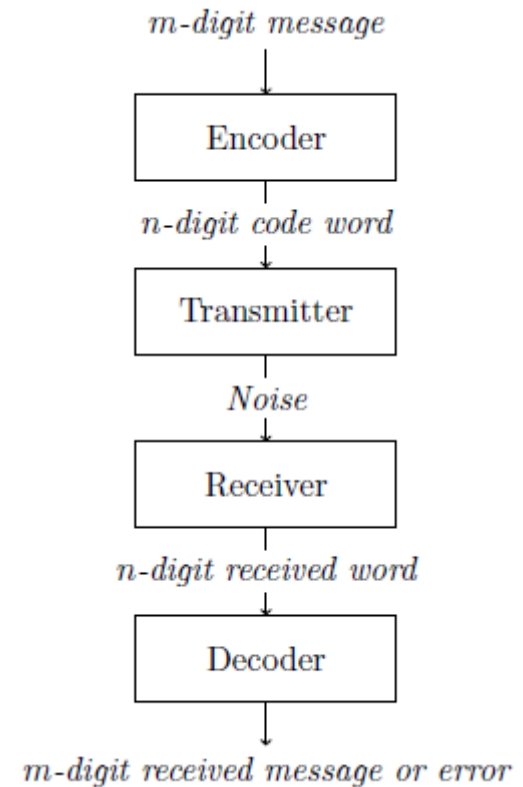
问题1: coding

- 同样是“编码→信道→解码”，你认为这两周讨论的问题有哪些区别？



问题1: coding (续)

- $Gx=y$
- $Hy=0$
- 你能结合这两个公式，解释编码、查错、解码的具体步骤吗？



问题2: parity-check



上周我们提到过简单的奇偶校验码(m+1), 现在你对奇偶校验有什么新的认识? 你能将两周的内容统一起来吗?

$$H = \begin{pmatrix} 0 & 1 & 1 & 1 & 0 & 0 \\ 1 & 1 & 0 & 0 & 1 & 0 \\ 1 & 0 & 1 & 0 & 0 & 1 \end{pmatrix}$$

$$\mathbf{x} = (x_1, x_2, x_3, x_4, x_5, x_6)^T$$

$$\mathbf{0} = H\mathbf{x} = \begin{pmatrix} x_2 + x_3 + x_4 \\ x_1 + x_2 + x_5 \\ x_1 + x_3 + x_6 \end{pmatrix}$$

$$H = (1 \ 1 \ 1 \ 1)$$

$$\mathbf{x} = (x_1, x_2, x_3, x_4)^T$$

$$0 = H\mathbf{x} = x_1 + x_2 + x_3 + x_4$$

Theorem 8.7 *Let $H \in \mathbb{M}_{m \times n}(\mathbb{Z}_2)$ be a canonical parity-check matrix. Then $\text{Null}(H)$ consists of all $\mathbf{x} \in \mathbb{Z}_2^n$ whose first $n - m$ bits are arbitrary but whose last m bits are determined by $H\mathbf{x} = \mathbf{0}$. Each of the last m bits serves as an even parity check bit for some of the first $n - m$ bits. Hence, H gives rise to an $(n, n - m)$ -block code.*

问题2: parity-check (续)

- 现在, 你学习Hamming code是不是更容易了?

The following general algorithm generates a single-error correcting (SEC) code for any number of bits.

1. Number the bits starting from 1: bit 1, 2, 3, 4, 5, etc.
2. Write the bit numbers in binary: 1, 10, 11, 100, 101, etc.
3. All bit positions that are powers of two (have only one 1 bit in the binary form of their position) are parity bits: 1, 2, 4, 8, etc. (1, 10, 100, 1000)
4. All other bit positions, with two or more 1 bits in the binary form of their position, are data bits.
5. Each data bit is included in a unique set of 2 or more parity bits, as determined by the binary form of its bit position.

| Bit position | 1 | 2 | 3 | 4 | 5 | 6 | 7 | 8 | 9 | 10 | 11 | 12 | 13 | 14 | 15 | 16 | 17 | 18 | 19 | 20 | |
|---------------------|-----|----|----|----|----|----|----|----|----|----|----|----|----|-----|-----|-----|-----|-----|-----|-----|---|
| Encoded data bits | p1 | p2 | d1 | p4 | d2 | d3 | d4 | p8 | d5 | d6 | d7 | d8 | d9 | d10 | d11 | p16 | d12 | d13 | d14 | d15 | |
| Parity bit coverage | p1 | X | | X | | X | | X | | X | | X | | X | | X | | X | | X | |
| | p2 | | X | X | | | X | X | | | X | X | | | X | X | | | X | X | |
| | p4 | | | | X | X | X | X | | | | | X | X | X | X | | | | | X |
| | p8 | | | | | | | | X | X | X | X | X | X | X | X | | | | | |
| | p16 | | | | | | | | | | | | | | | | X | X | X | X | X |

- 怎么编码? 怎么解码? 怎么查错? 怎么纠错?

问题2: parity-check (续)

- 同样是奇偶校验码, $m+1$ 和Hamming code各有什么优缺点?
 - 查错、纠错
 - 编码率

问题2: parity-check (续)



如果我们用Hamming code将4位数据编码为7位，你能根据G和H在编码、查错、解码中的用法，直接写出Hamming code对应的G和H吗？（不要用教材中的方法）

| Bit position | 1 | 2 | 3 | 4 | 5 | 6 | 7 |
|-------------------|----|----|----|----|----|----|----|
| Encoded data bits | p1 | p2 | d1 | p4 | d2 | d3 | d4 |
| Parity bit | p1 | X | X | | X | | X |
| | p2 | | X | X | | X | X |
| | p4 | | | | X | X | X |

G

| | | | |
|---|---|---|---|
| 1 | 1 | 0 | 1 |
| 1 | 0 | 1 | 1 |
| 1 | 0 | 0 | 0 |
| 0 | 1 | 1 | 1 |
| 0 | 1 | 0 | 0 |
| 0 | 0 | 1 | 0 |
| 0 | 0 | 0 | 1 |

H

| | | | | | | |
|---|---|---|---|---|---|---|
| 1 | 0 | 1 | 0 | 1 | 0 | 1 |
| 0 | 1 | 1 | 0 | 0 | 1 | 1 |
| 0 | 0 | 0 | 1 | 1 | 1 | 1 |

- 为什么和教材中的形式不一样？是不是我们搞错了？

$$H = (A \mid I_m)$$

$$G = \left(\begin{array}{c} I_{n-m} \\ A \end{array} \right)$$

问题3: linear code

- 实际上我们只是要找一种奇偶校验码，为什么教材中刻意选择了linear code，它的特殊性质能给我们带来什么好处？

问题3: linear code (续)

A code is a *linear code* if it is determined by the null space of some matrix $H \in \mathbb{M}_{m \times n}(\mathbb{Z}_2)$.

- 你觉得“linear”在这里是什么意思？
 - codeword的linear combination仍是codeword
 - 即：所有codeword构成了一个linear subspace
- linear subspace和null space of matrix之间有什么关系？
 - 每个linear subspace都可以表示为某个矩阵的null space
- 现在你感觉到linear code的第一个好处了吗？
 - 查错很方便： $Hy=0$
 - （回想一下，之前是怎么直接对Hamming code查错的）

问题3: linear code (续)

- linear这个性质，在这个定理证明的哪一步中被用上了？你能解释每一步推导的理由吗？

Theorem 8.5 *Let d_{\min} be the minimum distance for a group code C . Then d_{\min} is the minimum of all the nonzero weights of the nonzero codewords in C . That is,*

$$d_{\min} = \min\{w(\mathbf{x}) : \mathbf{x} \neq \mathbf{0}\}.$$

PROOF. Observe that

$$\begin{aligned} d_{\min} &= \min\{d(\mathbf{x}, \mathbf{y}) : \mathbf{x} \neq \mathbf{y}\} \\ &= \min\{d(\mathbf{x}, \mathbf{y}) : \mathbf{x} + \mathbf{y} \neq \mathbf{0}\} \\ &= \min\{w(\mathbf{x} + \mathbf{y}) : \mathbf{x} + \mathbf{y} \neq \mathbf{0}\} \\ &= \min\{w(\mathbf{z}) : \mathbf{z} \neq \mathbf{0}\}. \end{aligned}$$

- 这感受到这个定理的重大意义了吗？这就是linear code的第二个好处！

问题4: error detection & correction

- $d_{\min}=1$ 意味着什么?
- $d_{\min}=2$ 呢?
- $d_{\min}=3$ 呢?
- 在纠错时, 你其实做了一个什么假设?
 - We will assume that transmission errors are rare, and, that when they do occur, they occur independently in each bit; that is, if p is the probability of an error in one bit and q is the probability of an error in a different bit, then the probability of errors occurring in both of these bits at the same time is pq . We will also assume that a received n -tuple is decoded into a codeword that is closest to it; that is, we assume that the receiver uses maximum-likelihood decoding.
- 如果要求能查出所有 n 位错误, $d_{\min}=?$
- 如果要求能纠正所有 n 位错误, $d_{\min}=?$

问题4: error detection & correction (续)

- H要满足什么条件才能实现 $d_{\min}=2$?

$$\begin{aligned}d_{\min} &= \min\{d(\mathbf{x}, \mathbf{y}) : \mathbf{x} \neq \mathbf{y}\} \\ &= \min\{d(\mathbf{x}, \mathbf{y}) : \mathbf{x} + \mathbf{y} \neq \mathbf{0}\} \\ &= \min\{w(\mathbf{x} + \mathbf{y}) : \mathbf{x} + \mathbf{y} \neq \mathbf{0}\} \\ &= \min\{w(\mathbf{z}) : \mathbf{z} \neq \mathbf{0}\}.\end{aligned}$$

Theorem 8.12 *Let H be an $m \times n$ binary matrix. Then the null space of H is a single error-detecting code if and only if no column of H consists entirely of zeros.*

- 你自己能推导出来吗?

问题4: error detection & correction (续)

- H要满足什么条件才能实现 $d_{\min}=3$?

$$\begin{aligned}d_{\min} &= \min\{d(\mathbf{x}, \mathbf{y}) : \mathbf{x} \neq \mathbf{y}\} \\ &= \min\{d(\mathbf{x}, \mathbf{y}) : \mathbf{x} + \mathbf{y} \neq \mathbf{0}\} \\ &= \min\{w(\mathbf{x} + \mathbf{y}) : \mathbf{x} + \mathbf{y} \neq \mathbf{0}\} \\ &= \min\{w(\mathbf{z}) : \mathbf{z} \neq \mathbf{0}\}.\end{aligned}$$

Theorem 8.13 *Let H be a binary matrix. The null space of H is a single error-correcting code if and only if H does not contain any zero columns and no two columns of H are identical.*

- 你自己能推导出来吗?

问题4: error detection & correction (续)

Theorem 8.13 *Let H be a binary matrix. The null space of H is a single error-correcting code if and only if H does not contain any zero columns and no two columns of H are identical.*

- 因此，在满足这个条件的前提下， $H=(A||I_m)$ 最多有几列？
- 我们为什么希望列越多越好？
- 这个方法的**最大编码率**是多少？ $(2^m-(1+m)) / (2^m-1)$
- Hamming code的**最大编码率**呢？

| Bit position | 1 | 2 | 3 | 4 | 5 | 6 | 7 | 8 | 9 | 10 | 11 | 12 | 13 | 14 | 15 | 16 | 17 | 18 | 19 | 20 | |
|---------------------|----|----|----|----|----|----|----|----|----|----|----|----|----|-----|-----|-----|-----|-----|-----|-----|---|
| Encoded data bits | p1 | p2 | d1 | p4 | d2 | d3 | d4 | p8 | d5 | d6 | d7 | d8 | d9 | d10 | d11 | p16 | d12 | d13 | d14 | d15 | |
| Parity bit coverage | p1 | X | | X | | X | | X | | X | | X | | X | | X | | X | | X | |
| | p2 | | X | X | | | X | X | | | X | X | | | X | X | | | X | X | |
| | p4 | | | | X | X | X | X | | | | | X | X | X | X | | | | | X |
| | p8 | | | | | | | | X | X | X | X | X | X | X | X | | | | | |
| p16 | | | | | | | | | | | | | | | | X | X | X | X | X | |

Block length $2^r - 1$ where $r \geq 2$
 Message length $2^r - r - 1$
 Rate $1 - r/(2^r - 1)$

- 你发现什么了吗？
- 你觉得还存在其它编码率更高的方法吗？

问题4: error detection & correction (续)

- 如果 $Hy \neq 0$, 我们怎么纠错, 或者说, 哪一位错了?

Theorem 8.15 Let $H \in \mathbb{M}_{m \times n}(\mathbb{Z}_2)$ and suppose that the linear code corresponding to H is single error-correcting. Let \mathbf{r} be a received n -tuple that was transmitted with at most one error. If the syndrome of \mathbf{r} is $\mathbf{0}$, then no error has occurred; otherwise, if the syndrome of \mathbf{r} is equal to some column of H , say the i th column, then the error has occurred in the i th bit.

- 你自己能推导出来吗?

- 我们今天讨论了这么多，“群”去哪儿了？